



2026 Bremen Youth Baseball Major League Rules Cheat Sheet

Hitting

- If batter walks on 4 balls, they are awarded first base
- There is no dropped third strike rule. Batter is out regardless of if strike is caught.
- Thrown bats will receive 1 warning, then the result is an out for further offense

Pitching:

- Pitch counts will be in effect
- Pitchers may throw 85 pitches in a single day.
- Pitch Counts Limits are:
 - 0-20 No rest needed
 - 21-35 1 day rest is needed
 - 36-50 2 days rest is needed
 - 51-65 3 days rest is needed
 - 66-85 MAX 4 days rest is needed
- When a pitcher reaches their pitch count limit in the middle of an at bat, the pitcher may finish the at bat.
 - The first pitch to a pitcher's last batter is the last pitch that needs to be recorded.
 - EX. The pitcher starts a batter with pitch 49, and after 7 pitches gets the batter out. The final pitch count for this pitcher is 49.
 - After each half inning of pitching, a coach must report the pitch count of his pitcher before his team bats. If either team disputes a pitch count, they must appeal the pitch count total immediately to the home plate umpire. **(NEW 2026)**

Base Running:

- Runners may steal 2nd or 3rd base once the ball crosses the plate. Stealing Home is allowed during regular game play.
 - After an overthrow of a base or pitcher
 - After the ball crosses home plate, and the ball gets away from the catcher.
- Players must slide if a play is made at the base or be called out at the umpire's discretion. No headfirst slides, unless returning to a base. If they slide headfirst illegally, they will be called out.
- Courtesy runners for the catcher allowed with 2 outs. (Player who made last out)

Fielding:

- 9 fielders are allowed at a time
- Infield Fly Rule Applies when called by the umpire
- Dead ball is declared when the pitcher has the ball in the dirt area surrounding the mound or

player calls for time.

- Only two coaches on the field at any time on offense (1st and 3rd).

General Game Information

- Games start at 5:30 and 7:30
- 6 innings, all kid-pitch
- 1 hour 45 minute time limit starting at the first pitch (check your watch)
- If tied after 1:45, the game ends in a tie.
- 10 runs per inning limit - except the 5th and 6th (no limit)
- 10 Run Mercy Rule after 4 innings.
- Players who show up late must be placed at the end of the batting order.
- A fill-in player must play in the outfield and hit at the bottom of the lineup.
 - If a coach wants to play a bat boy at an infield position he must get permission from the opposing coach before the game. The opposing coach has the ability to deny this request. **(NEW 2026)**

Weather Shortened Games:

- If lightning, 30 minute delay.
- Games are complete after 4 innings or 3 ½ innings if the home team is winning